

# Side-channel-free software, are we there yet?

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## Attacks on micro-architecture

- hardware usually modeled as an abstract layer behaving correctly

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- **hardware** usually modeled as an abstract layer behaving correctly, but possible attacks

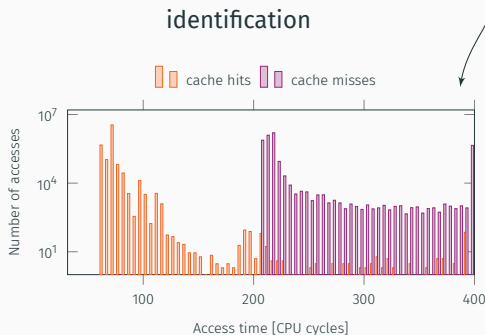
# Attacks on micro-architecture

- hardware usually modeled as an abstract layer behaving correctly, but possible attacks
  - faults: bypassing software protections by causing hardware errors
  - side channels: observing side effects of hardware on computations



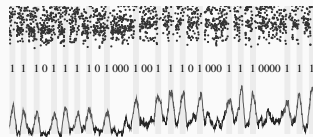
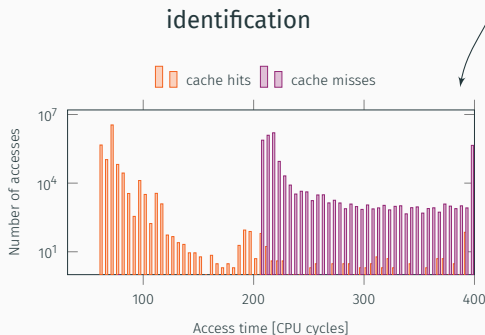
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# Attacks on micro-architecture

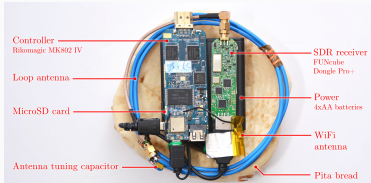
- **hardware** usually modeled as an abstract layer behaving correctly, but possible attacks
  - faults: bypassing software protections by causing hardware errors
  - side channels: observing **side effects** of hardware on computations



- retrieving secret keys, keystroke timings
- bypassing OS security (ASLR)

# Attacker model

## Hardware-based attacks a.k.a physical attacks



Physical access to hardware  
→ embedded devices

VS

## Software-based attacks a.k.a micro-architectural attacks



Co-located or remote attacker  
→ complex systems



RQ1. Which **hardware component** is vulnerable?

RQ2. Which **software implementation** is vulnerable?

- **Part 1** Small example: Flush+Reload on GnuPG v 1.4.13
- **Part 2** Which **hardware component** is vulnerable?
- **Part 3** Which **software implementation** is vulnerable?

Part 1 Small example:  
Flush+Reload on GnuPG v 1.4.13

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# GnuPG 1.4.13 RSA square-and-multiply exponentiation

GnuPG version 1.4.13 (2013)

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**Algorithm 1:** GnuPG 1.4.13 Square-and-multiply exponentiation

---

**Input:** base  $c$ , **exponent**  $d$ , modulus  $n$

**Output:**  $c^d \bmod n$

$X \leftarrow 1$

**for**  $i \leftarrow \text{bitlen}(d)$  **downto** 0 **do**

$X \leftarrow \text{square}(X)$

$X \leftarrow X \bmod n$

**if**  $d_i = 1$  **then**

$X \leftarrow \text{multiply}(X, c)$

$X \leftarrow X \bmod n$

**end**

**end**

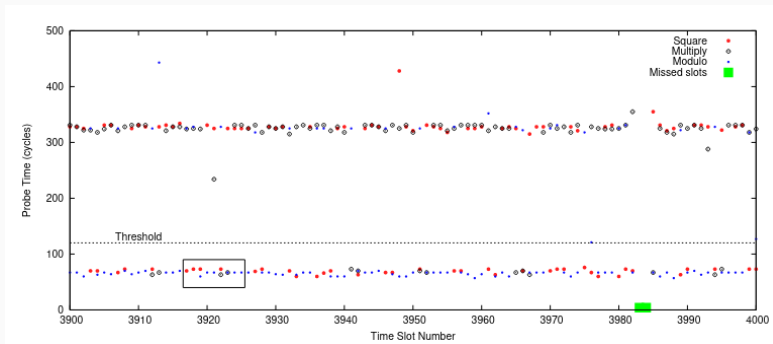
**return**  $X$

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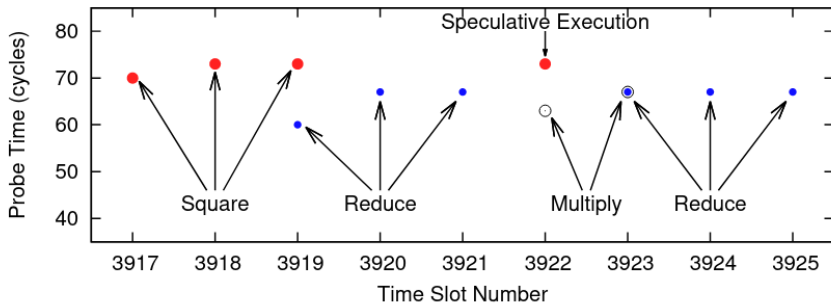
# Attacking GnuPG 1.4.13 RSA exponentiation

- monitor the **square** and **multiply** functions with Flush+Reload to recover the **bits of the secret exponent**



# Attacking GnuPG 1.4.13 RSA exponentiation

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# Summary of the attack

Algorithm 1: GnuPG 1.4.13 Square-and-multiply exponentiation

Input: base  $c$ , exponent  $d$ , modulus  $n$

Output:  $c^d \bmod n$

$X \leftarrow 1$

for  $i \leftarrow \text{bitlen}(d)$  downto 0 do

$X \leftarrow \text{square}(X)$

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    if  $d_i = 1$  then

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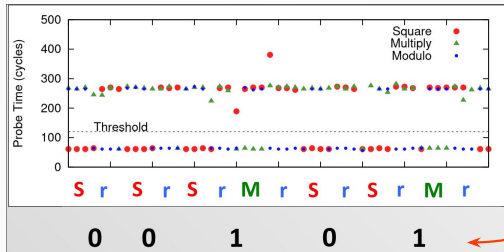
$X \leftarrow X \bmod n$

    end

end

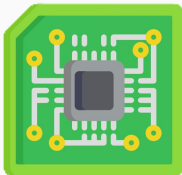
return  $X$

secret value!

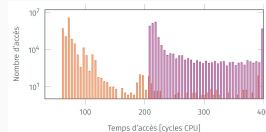


# What just happened?

## cache attack



exploits timing differences  
of memory accesses



attacker monitors  
lines accessed by the  
victim, not the content



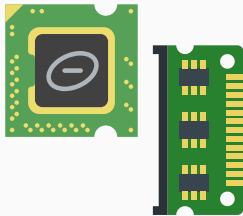
Part 2 Which hardware component  
is vulnerable?

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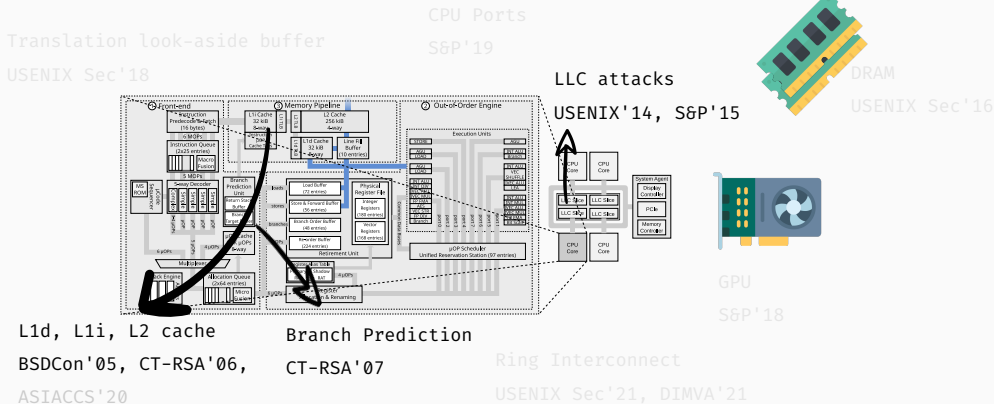
## RQ1: Which hardware component leaks information?

State of the art (more or less)

1. spend too much time reading Intel manuals
2. find weird behavior in corner cases
3. exploit it using a known vulnerability
4. publish
5. goto step 1



# RQ1: Which hardware component leaks information?



State of the art at the end of my PhD (2015):  
only the cache and the branch predictor were explored

# Cache attacks techniques

- two (main) techniques
  1. **Flush+Reload** (Gullasch et al., Osvik et al., Yarom et al.)
  2. **Prime+Probe** (Percival, Osvik et al., Liu et al.)
- exploitable on **x86** and **ARM**
- used for both covert channels and side-channel attacks
- many variants: Flush+Flush, Evict+Reload, Prime+Scope, Prime+Abort...

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D. Gullasch, E. Bangerter, and S. Krenn. “Cache Games – Bringing Access-Based Cache Attacks on AES to Practice”. In: *S&P’11*. 2011.

Y. Yarom and K. Falkner. “Flush+Reload: a High Resolution, Low Noise, L3 Cache Side-Channel Attack”. In: *USENIX Security Symposium*. 2014.

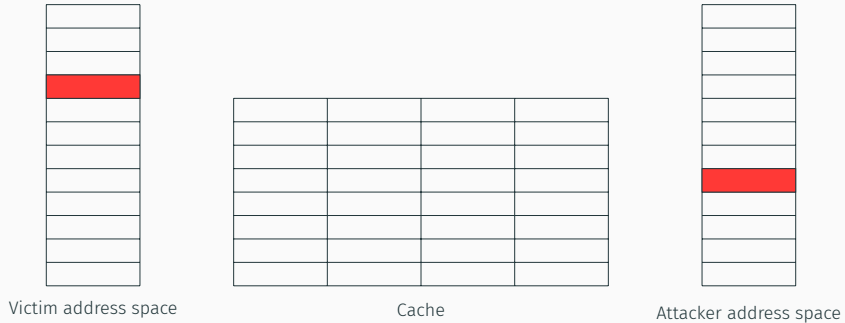
D. A. Osvik, A. Shamir, and E. Tromer. “Cache Attacks and Countermeasures: the Case of AES”. In: *CT-RSA 2006*. 2006.

C. Percival. “Cache missing for fun and profit”. In: *Proceedings of BSDCan*. 2005.

F. Liu et al. “Last-Level Cache Side-Channel Attacks are Practical”. In: *S&P’15*. 2015.

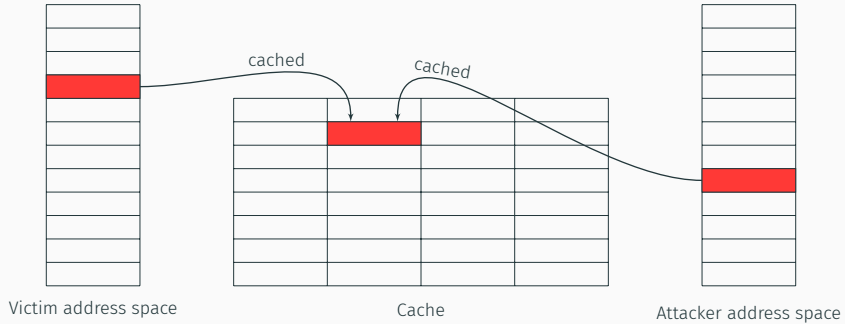


# Cache attack: Flush+Reload



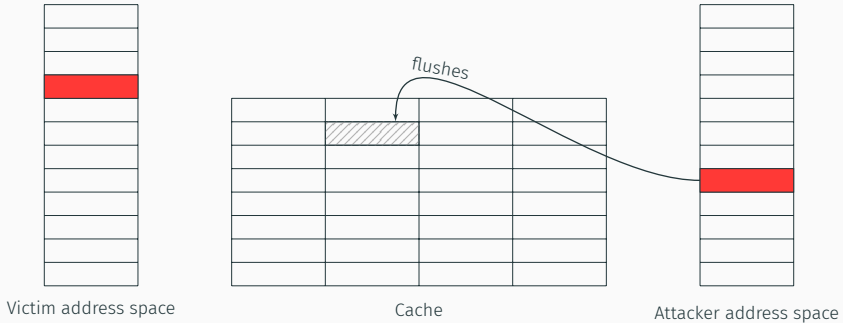
**Step 1:** Attacker maps shared library (shared memory, in cache)

# Cache attack: Flush+Reload



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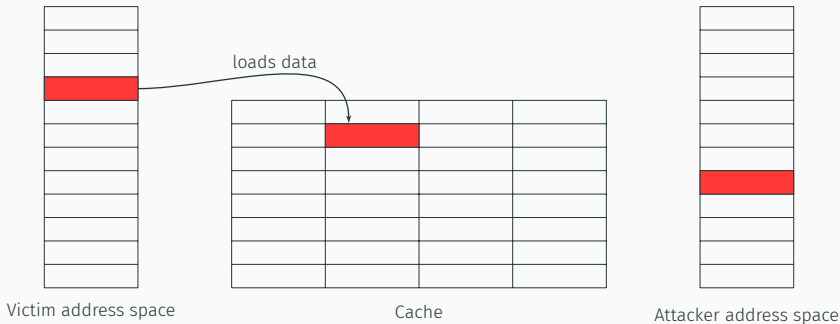
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**Step 1:** Attacker maps shared library (shared memory, in cache)

**Step 2:** Attacker **flushes** the shared cache line

# Cache attack: Flush+Reload

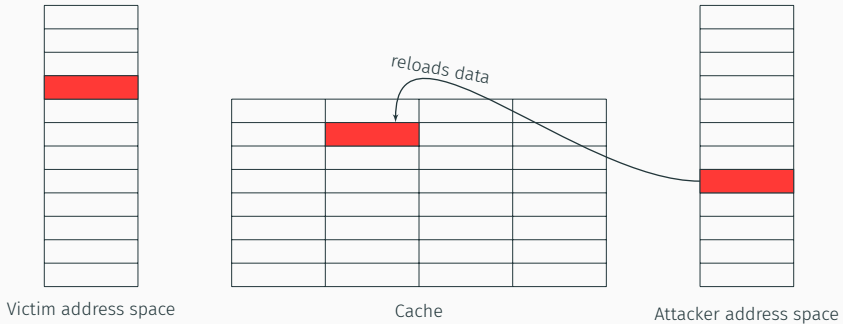


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**Step 2:** Attacker **flushes** the shared cache line

**Step 3:** Victim loads the data

# Cache attack: Flush+Reload



**Step 1:** Attacker maps shared library (shared memory, in cache)

**Step 2:** Attacker **flushes** the shared cache line

**Step 3:** Victim loads the data

**Step 4:** Attacker **reloads** the data

## Flush+Reload in practice?

```
1  int probe(char *adrs) {
2      volatile unsigned long time;
3
4      asm __volatile__ (
5          "    mfence                \n"
6          "    lfence                \n"
7          "    rdtsc                 \n"
8          "    lfence                \n"
9          "    movl %%eax, %%esi      \n"
10         "    movl (%1), %%eax       \n"
11         "    lfence                \n"
12         "    rdtsc                 \n"
13         "    subl %%esi, %%eax       \n"
14         "    clflush 0(%1)         \n"
15         : "=a" (time)
16         : "c" (adrs)
17         : "%esi", "%edx");
18     return time < threshold;
19 }
```

## Flush+Reload in practice?

```
1  int probe(char *adrs) {
2      volatile unsigned long time;
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4      asm __volatile__ (
5          " mfence                \n"
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7          " rdtsc                 \n"
8          " lfence                \n"
9          " movl %%eax, %%esi      \n"
10         " movl (%1), %%eax       \n"
11         " lfence                \n"
12         " rdtsc                 \n"
13         " subl %%esi, %%eax       \n"
14         " clflush 0(%1)          \n"
15         : "=a" (time)
16         : "c" (adrs)
17         : "%esi", "%edx");
18     return time < threshold;
19 }
```

clock

memory access

clock

flush cache

# Flush+Reload: Applications

- cross-VM (memory-deduplication enabled) side channel attacks on **cryptographic primitives**:
  - RSA: 96.7% of secret key bits in a single signature
  - AES: full key recovery in 30000 dec. (a few seconds)
- attacks against **pseudorandom number generators**
- attacks against **RSA key generation**
- revival of Bleichenbacher attacks on TLS

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Y. Yarom and K. Falkner. “Flush+Reload: a High Resolution, Low Noise, L3 Cache Side-Channel Attack”. In: *USENIX Security Symposium*. 2014.

B. Gülmözoglu et al. “A Faster and More Realistic Flush+Reload Attack on AES”. In: *COSADE*. 2015.

S. Cohn et al. “Pseudorandom Black Swans: Cache Attacks on CTR\_DRBG”. In: *S&P*. 2020.

A. C. Aldaya et al. “Cache-Timing Attacks on RSA Key Generation”. In: *TCHES* (2019).

E. Ronen et al. “The 9 Lives of Bleichenbacher’s CAT: New Cache Attacks on TLS Implementations”. In: *S&P*. 2019.



# RQ1 conclusion: We are more or less doomed on the hardware side

Translation look-aside buffer

USENIX Sec'18

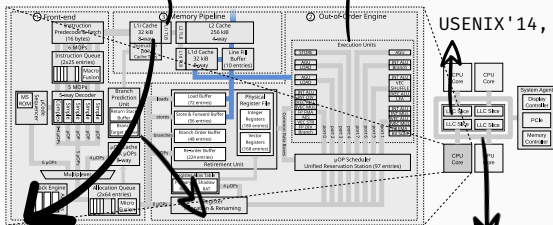
CPU Ports

S&P'19

LLC attacks

USENIX'14, S&P'15

USENIX Sec'16



L1d, L1i, L2 cache

Branch Prediction

BSDCon'05, CT-RSA'06,

CT-RSA'07

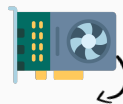
ASIACCS'20

Ring Interconnect

USENIX Sec'21, DIMVA'21



DRAM



GPU

S&P'18

State of the art today: each component shared by two processes  
is a potential micro-architectural side-channel vector

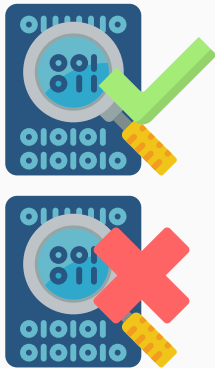
## Part 3 Which software implementation is vulnerable?

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## RQ2. Which software implementation is vulnerable?

State of the art (more or less)

1. spend too much time **reading OpenSSL code**
2. **find vulnerability**
3. exploit it manually using known side channel  
→ e.g. CPU cache
4. publish
5. goto step 1



## Problem?

Side-channel vulnerability

Any **branch or memory access**  
that depends on a **secret**

# Side-channel vulnerabilities and constant-time programming



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### Side-channel vulnerability

Any **branch or memory access** that depends on a **secret**



## Solution!

### Constant-time programming

**No branch or memory access** depends on a **secret!**

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That's easy, right?

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## Problem?

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## Solution!

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**No branch or memory access**  
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That's easy, right?... right?

# So many attacks...

## LadderLeak: Breaking ECDSA With Less Than One Bit Of Nonce Leakage

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### ABSTRACT

Although it is one of the most popular signature schemes today, ECDSA presents a number of implementation pitfalls, in particular due to the very sensitive nature of the random value (known as the *nonce*) generated as part of the signing algorithm. It is known that any small amount of nonce exposure or nonce bias can in principle lead to a full key recovery: the key recovery is then a particular instance of Boneh and Venkatesan's *hidden number problem* (HNP). That observation has been practically exploited in many attacks in the literature, taking advantage of implementation defects or side-channel vulnerabilities in various concrete ECDSA implementations. However, most of the attacks so far have relied on at least 2

ephemeral random value called *nonce*, which is particularly sensitive: it is crucial to make sure that the nonces are kept in secret and sampled from the uniform distribution over a certain integer interval. It is easy to see that if the nonce is exposed or reused completely, then an attacker is able to extract the secret signing key by observing only a few signatures. By extending this simple observation, cryptanalysts have discovered stronger attacks that make it possible to recover the secret key even if short bit substrings of the nonces are leaked or biased. These extended attacks relate key recovery to the so-called hidden number problem (HNP) of Boneh and Venkatesan [15], and are part of a line of research initiated by Howgrave-Graham and Smart [36], who described a lattice-based



# So many attacks...

## LadderLeak: Breaking ECDSA With Less Than One Bit Of Nonce Leakage

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## May the Fourth Be With You: A Microarchitectural Side Channel Attack on Several Real-World Applications of Curve25519

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### ABSTRACT

In recent years, applications increasingly adopt security primitives designed with better countermeasures against side channel attacks. A concrete example is Libsodium's implementation of ECDSA encryption with Curve25519. The implementation employs the Montgomery ladder scalar-by-point multiplication, uses the unified, branchless Montgomery double-and-add formula and implements a constant-time argument swap within the ladder. However, Libsodium's field arithmetic operations are not implemented in a constant-time side-channel-resistant fashion. Based on the secure design of Curve25519, users of the curve are advised that there is no need to perform validation of input points. In this work we demonstrate that when this recommendation is followed, the mathematical structure of Curve25519 facilitates the exploitation of side-channel weaknesses.

implementations. A particular threat arises from asynchronous attacks, where the attacker only has to execute a program concurrently with the victim's program (on the same physical CPU) in order to collect temporal information about the victim's behavior. With this temporal information at hand, the attacker can recover the internal workings of the victim. Because microarchitectural attacks execute on the same processor as the victim, the attacker can only achieve limited temporal resolution. Typically, the attacker can only distinguish between event timings if the events are several hundreds or thousands of event target key-dependent variations in either the order of high-level operations or in their arguments. More specifically, such attacks usually target the square-and-multiply sequence of the modular exponentiation in RSA [61, 72], ElGamal [55, 73] and DSA [63], or

ephemeral random value called *nonce*, which is particularly sensitive: it is crucial to make sure that the nonces are kept in secret and sampled from the uniform distribution over a certain integer interval. It is easy to see that if the nonce is exposed or reused completely, then an attacker is able to extract the secret signing key by observing only a few signatures. By extending this simple observation, cryptanalysts have discovered stronger attacks that make it possible to recover the secret key even if short bit substrings of the nonces are leaked or biased. These extended attacks relate key recovery to the so-called hidden number problem (HNP) of Boneh and Venkatesan [15], and are part of a line of research initiated by Howgrave-Graham and Smart [36], who described a lattice-based

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## PARASITE: Password Recovery Attack against Srp Implementations in The wild

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### ABSTRACT

Protocols for password-based authenticated key exchange (PAKE) allow two users sharing only a short, low-entropy password to establish a secure session with a cryptographically strong key. The challenge in designing such protocols is that they must resist offline dictionary attacks in which an attacker exhaustively enumerates

### KEYWORDS

SRP; PAKE; Flush+Reload; PDA; OpenSSL; micro-architectural attack

### ACM Reference Format:

Daniel De Almeida Braga, Pierre-Alain Fouque, and Mohamed Sabt. 2021.

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## PARASITE: Password Recovery Attack against SRP Presentations in The Wild

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### KEYWORDS

SRP (PAKE)  
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SRP; PAKE; Flush+Reload; PDA; OpenSSL; micro-architectural attack

### ACM Reference Format:

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## Side-Channel Analysis of SM2: A Late-Stage Featurization Case Study

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# So many attacks...

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## May the Fourth Be With You: A Microarchitectural Side-Channel Attack on Several Real-World Applications of Curve25519

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### ABSTRACT

In recent years, applications increasingly adopt security primitives designed with better countermeasures against side channel attacks. A concrete example is Libcrypt's implementation of ECDSA encryption with Curve25519. The implementation employs the Montgomery ladder scalar-by-point multiplication, uses the unified, branchless Montgomery double-and-add formula and implements a constant-time argument swap within the ladder. However, Libcrypt's field arithmetic operations are not implemented in constant-time side-channel-resistant fashion. Based on the secure design of Curve25519, users of the curve are advised that there is no need to perform validation of input points. In this work we demonstrate that when this recommendation is followed, the mathematical structure of Curve25519 facilitates the exploitation of side-channel weaknesses.

implementations. A particular threat arises from attacks, where the attacker only has to exfiltrate a small amount of information (on the order of a few bytes) to collect temporal information about the internal workings of the victim. Because microarchitectural attacks execute as the victim, the attacker can observe event timings if the execution of the target key-dependent operations or instructions is affected.

We demonstrate that the format in which private keys are persisted impacts Side Channel Analysis (SCA) security. Surveying several widely deployed software libraries, we investigate the formats they support, how they parse these keys, and what weaknesses and vulnerabilities, in extreme cases inducing completely disjoint multi-precision arithmetic stacks deep within the cryptosystem level for keys that otherwise seem logically equivalent. Exploiting these vulnerabilities, we design and implement a key recovery attack utilizing signals ranging from electromagnetic (EM) emanations, to granular side-channel leakage (PAA), to granular side-channel leakage (PAA), to granular side-channel leakage (PAA).

## Certified Side Channels

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### Abstract

the multitude of standardized cryptographic key formats to choose from when persisting keys: which one to choose, and does the choice matter? Surprisingly, it does—we demonstrate different key formats trigger different behavior within software libraries, permitting all the way down to the low level arithmetic for the corresponding cryptographic primitive. (ii) At the specification level, alongside required parameters, standardized key formats often contain optional parameters, does including or excluding optional parameters impact security? Surprisingly, it does. We demonstrate that omitting optional parameters can cause extremely different execution flows deep within a software library, and also that some seemingly mathematically identical algorithms can be distinguished by their side-channel leakage.



## Side-Channel Analysis of SM2: A Late-Stage Featurization Case Study

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# So many attacks...

**May the Fourth Be With You: A Microarchitecture Attack on Several Real-World Applications**

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**ABSTRACT**

In recent years, applications increasingly designed with better countermeasures. A concrete example is Libsodium encryption with Curve25519 Montgomery ladder scalar multiplication. Libsodium is a branchless Montgomery ladder scalar multiplication. Libsodium is a constant-time scalar multiplication. Libsodium is a constant-time scalar multiplication.

**Pseudorandom Black Swans:  
Cache Attacks on CTR\_DRBG**

**Cache Attacks**

Wong<sup>2</sup>, Shahar Paz<sup>3</sup>, Daniel Genkin<sup>2</sup>, Nadia H.

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**Abstract**—Modern cryptography requires the ability to securely generate pseudorandom numbers. However, despite decades of work on side-channel attacks, there is little discussion of their application to pseudorandom number generators (PRNGs). In this work we set out to address this gap, empirically evaluating the side channel resistance of common about-side channel leakage find that hard-learned have not been applied to PRGs, at all. We find that hardware-level design level, the NIST-recommended primitives do not provide sufficient security if an attacker can observe the internal state of the PRG. This paper discusses such attacks and provides a framework for analyzing them.

We find that hard-learned lessons from encryption primitives have not been applied to the side-channel resistance of CTR\_DRBG design does not have forward security if an attacker from abstraction. At the design level, the NIST-recommended CTR\_DRBG design is able to compromise the state via a side-channel attack. At the implementation level, popular implementations of CTR\_DRBG such as STPS module and NetBSD's kernel use leaky T-DES block cipher, enabling cache side-

The simplest theoretical PRG construction is an algorithm that expands a smaller seed into a longer output sequence that is computationally indistinguishable from a true sequence of random bits. However, the practical security demands for random number generation are somewhat more complex; in real systems, these pseudorandom number generator constructions are often multi-stage algorithms that collect inputs from environmental entropy sources or hardware into an "entropy pool". The pool is then used to seed a PRG that generates cryptographically secure output. Real world PRGs must also meet additional security guarantees, including recovery from state compromise.

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# LadderLeak: Breaking ECDSA With Less Than One Bit Of Nonce Leakage

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called *nonce*, which is particularly sensitive, that the nonces are kept in secret over a certain integer proposed or reused using key

**Certified Side Channels**

**Abstract**

## Abstract

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to uncover a combination of  
to extreme cases inducing  
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ACM Reference Format

Daniel De Almeida Braga, Pierre-Alain Michel



# So many attacks...

+ CVE-2005-0109, CVE-2013-4242, CVE-2014-0076, CVE-2016-0702, CVE-2016-2178, CVE-2016-7440, CVE-2016-7439, CVE-2016-7438, CVE-2018-0495, CVE-2018-0737, CVE-2018-10846, CVE-2019-9495, CVE-2019-13627, CVE-2019-13628, CVE-2019-13629, CVE-2020-16150, CVE-2020-36421, CVE-2023-5388, CVE-2023-6135, CVE-2024-37880 ...

## LadderLeak: Breaking ECDSA

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Shaanan Cooney<sup>1</sup>, A...

<sup>2</sup>University of ...  
<sup>3</sup>Tel Aviv University, San Diego, ...  
<sup>4</sup>University of California, San Diego, ...  
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**Abstract**—Modern cryptography requires the ability to securely generate pseudorandom numbers. However, despite decades of work on side-channel attacks, there is little discussion of their application to pseudorandom number generators (PRGs). In this work we set out to address this gap, empirically evaluating the side channel resistance of common PRG implementations. We find that hard-learned lessons have not been applied to PRGs, at all levels of abstraction. At the design level, the NIST-recommended CTR\_DRBG design does not have forward security if an attacker is able to compromise the state via a side-channel attack. At the implementation level, popular implementations of CTR\_DRBG such as the FIPS module and NetBSD's kernel use leaky T-DES and ECB block cipher, enabling cache side-

The simplest theoretical PRG construction is an algorithm that expands a smaller seed into a longer output sequence that is computationally indistinguishable from a true sequence of random bits. However, the practical security demands for random number generation are somewhat more complex: in real systems, these pseudorandom number generator constructions are often multi-stage algorithms that collect inputs from environmental entropy sources or hardware into an "entropy pool". The pool is then used to seed a PRG that generates cryptographically secure output. Real world PRGs must also meet additional security guarantees, including recovery from state compromise.

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## Abstract

Format in which private keys are per-  
software libraries, we investigate  
key parse these keys, and what  
we uncover a combination of  
extreme cases inducing  
arithmetic stacks deep  
that otherwise seem  
vulnerabilities, we de-  
very attacks utilizing signals  
-etic (EM) emanations, to granular  
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the multitude of standardized cryptographic key formats to choose from when persisting keys: which one to choose, and does the choice matter? Surprisingly, it does—we demonstrate different key formats trigger different behavior within software libraries, permitting all the way down to the low level arithmetic for the corresponding cryptographic primitive. (ii) At the specification level, alongside required parameters, standardized key formats often contain optional parameters, does including or excluding optional parameters impact security? Surprisingly, it does. We demonstrate that omitting optional parameters can cause extremely different execution flows deep within a software library, and also that weeminally mathematically identical at the

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## adderLeak: Breaking ECDSA

cularly sensitive in secret  
ertain integer  
sed or reused  
-ning key



# So. Many. Attacks.

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# Co-Mor

struction is an algorithm  
-ent sequence

## Abstract

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**Abstract**—Modern cryptography securely generate pseudorandom numbers by using pseudorandom number generators. Decades of work on side-channel attacks, there is no secure way to empirically evaluating their application to pseudorandom number generators. In this work we set out to address this gap, empirically evaluating the security of common PRG implementations. We show that side channel resistance has not been applied to PRGs, at all levels. The NIST-recommended PRG, FIPS 186-2, is vulnerable to a side channel attack. At the hardware level, the NIST-recommended PRG, FIPS 186-2, is vulnerable to a side channel attack. At the software level, the NIST-recommended PRG, FIPS 186-2, is vulnerable to a side channel attack. At the hardware level, the NIST-recommended PRG, FIPS 186-2, is vulnerable to a side channel attack. At the software level, the NIST-recommended PRG, FIPS 186-2, is vulnerable to a side channel attack.

We find that hard-learned lessons about the side channel have not been taken to heart. At the design level, the NIS is not designed to provide forward security if an attacker obtains the key. At the implementation level, the CTR\_DRBG design does not have forward security if an attacker obtains the state via a side-channel attack. At the application level, popular implementations of CTR\_DRBG such as OpenSSL are vulnerable to side-channel attacks that are able to compromise the state via a side-channel attack. At the system level, NetBSD's kernel use leaky T-DES, a weak block cipher, enabling cache side-channel attacks.

real systems, these  
tions are often multi-stage and have  
environmental entropy sources or have  
pool". The pool is then used to seed  
cryptographically secure output. Real  
need additional security guarantees,  
...an@tut.fi

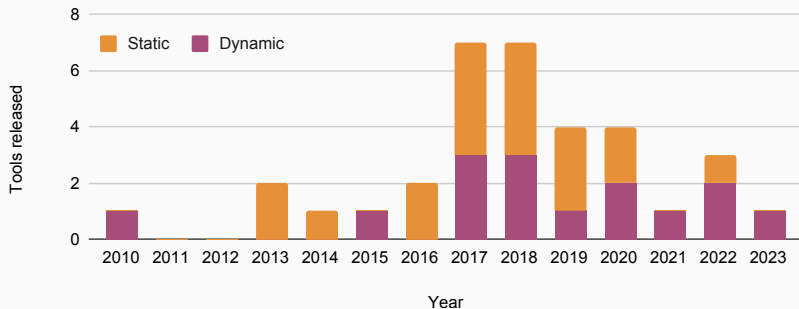
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Tampere University of Technology  
Tampere, Finland

**Reference Format:**  
De Almeida Braga, Pierre-Alain

ACM Reference Format

Daniel De Almeida Braga, Pierre-Alain Michel

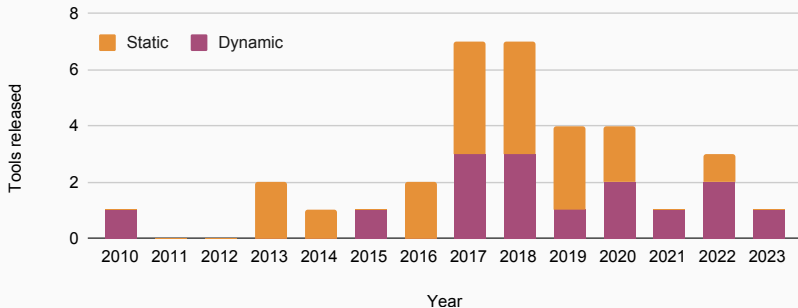
## So many detection frameworks, yet so many attacks... Why?



Many tools published from 2017, 67% of tools are open source (23 over 34)



## So many detection frameworks, yet so many attacks... Why?

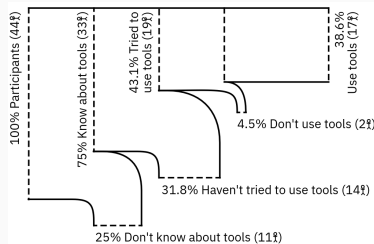


Many tools published from 2017, 67% of tools are open source (23 over 34)

Why are so many attacks still manually found?

# Related Work

- do developers use CT tools? [S&P 2022]  
→ most developers do not use them, or do not know about them
- how to **improve the tool usability**? [USENIX Sec 2024]  
→ most developers find them really hard to use



Would the tools **actually work** to automatically  
**find recent vulnerabilities?**

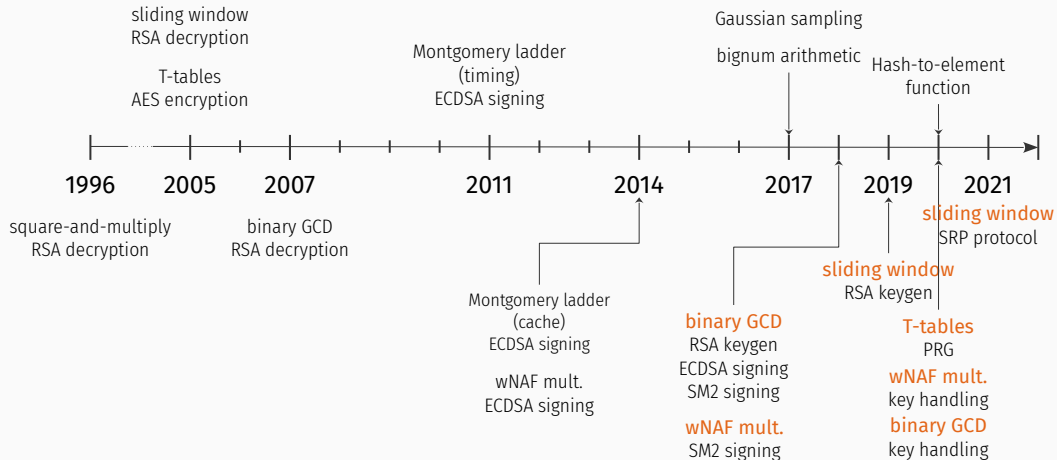
# Research questions

RQ1 How can we **compare** these tools?

RQ2 Could an existing one have **detected** these vulnerabilities?

RQ3 What **features** might be missing from existing tools?

# Comparing recent vulnerabilities (2017-2022) with past vulnerabilities



# The SAME vulnerabilities keep resurfacing. Why? (1/2)

## New contexts:

- Key generation [AsiaCCS 2018]
- Key parsing and handling [USENIX Sec 2020, S&P 2019]
- Random number generation [S&P 2020]

(Mostly OpenSSL) Vulnerable code stays in the library  
and the CT flag is not correctly set

## The SAME vulnerabilities keep resurfacing. Why? (2/2)

### New libraries

- MbedTLS sliding window RSA implementation [DIMVA 2017]
- Bleichenbacher-like attacks in MbedTLS, s2n, or NSS [S&P 2019]

Vulnerability is found in OpenSSL but  
patches are not propagated to other libraries

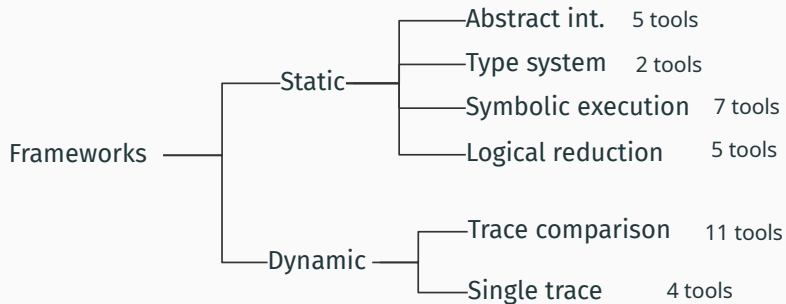
Most vulnerabilities stem from code  
already known to be vulnerable



# Side-channel vulnerability detection tools (1/2)

Ref	Year	Tool	Type	Methods	Scal.	Policy	Sound	Input	L	W	E	B	Available
[85]	2010	ct-grind	Dynamic	Tainting	●	CT	●	Binary	✓				✓
[15]	2013	Almeida et al.	Static	Deductive verification	○	CT	●	C source					
[55]	2013	CacheAudit	Static	Abstract interpretation	○	CO	●	Binary			✓		✓
[22]	2014	VIRTUALCERT	Static	Type system	○	CT	●	C source			✓		✓
[70]	2015	Cache Templates	Dynamic	Statistical tests	○	CO	○	Binary	✓				✓
[13]	2016	ct-verif	Static	Logical verification	●	CT	●	LLVM					✓
[107]	2016	FlowTracker	Static	Type system	●	CT	●	LLVM	✓				✓
[56]	2017	CacheAudit2	Static	Abstract interpretation	○	CT	●	Binary			✓		
[28]	2017	Blazy et al.	Static	Abstract interpretation	●	CT	●	C source					
[17]	2017	Blazer	Static	Decomposition	●	CR	●	Java		✓			
[48]	2017	Themis	Static	Logical verification	●	CR	●	Java	✓	✓			
[127]	2017	CacheD	Dynamic	DSE	●	CO	○	Binary	✓	✓			
[136]	2017	STACCO	Dynamic	Trace diff	●	CR	○	Binary	✓				✓
[106]	2017	dudect	Dynamic	Statistical tests	●	CC	○	Binary					✓
[117]	2018	CANAL	Static	SE	○	CO	●	LLVM		✓			✓
[47]	2018	CacheFix	Static	SE	●	CO	●	C	✓	✓			✓
[34]	2018	CoCo-Channel	Static	SE, tainting	●	CR	●	Java		✓			
[19]	2018	SideTrail	Static	Logical verification	○	CR	●	LLVM	✓	✓	✓		✓
[114]	2018	Shin et al.	Dynamic	Statistical tests	●	CO	○	Binary	✓				
[132]	2018	DATA	Dynamic	Statistical tests	●	CT	○	Binary	✓			✓	✓
[133]	2018	MicroWalk	Dynamic	MIA	●	CT	○	Binary	✓		✓		✓
[110]	2019	STAnalyzer	Static	Abstract interpretation	●	CT	●	C	✓				✓
[95]	2019	DiffFuzz	Dynamic	Fuzzing	●	CR	○	Java		✓			✓
[126]	2019	CacheS	Static	Abstract interpretation, SE	●	CT	○	Binary	✓	✓			
[35]	2019	CaSym	Static	SE	●	CO	●	LLVM	✓	✓			
[54]	2020	Pitchfork	Static	SE, tainting	●	CT	●	LLVM	✓	✓			✓
[66]	2020	ABSynthe	Dynamic	Genetic algorithm, RNN	●	CR	○	C source	✓				✓
[72]	2020	ct-fuzz	Dynamic	Fuzzing	●	CT	○	Binary	✓	✓			✓
[51]	2020	BINSEC/REL	Static	SE	●	CT	●	Binary	✓	✓			✓
[20]	2021	Abacus	Dynamic	DSE	●	CT	●	Binary	✓		✓		✓
[74]	2022	CaType	Dynamic	Type system	●	CO	●	Binary	✓			✓	
[134]	2022	MicroWalk-CI	Dynamic	MIA	●	CT	○	Binary, JS	✓		✓		✓
[140]	2022	ENCIDER	Static	SE	●	CT	●	LLVM	✓	✓			✓
[141]	2023	CacheQL	Dynamic	MIA, NN	●	CT	○	Binary	✓		✓	✓	✓†

## Side-channel vulnerability detection tools (2/2)



## Side-note: Why you want to detect vulnerabilities at the binary level (1/4)

- the **compiler** is **not your friend**, it just wants to make stuff fast
- recent example: Kyber implementation, CVE-2024-37880, June 03, 2024

## Side-note: Why you want to detect vulnerabilities at the binary level (2/4)

Expanding a string into an array of integers, the wrong way

```
void expand_insecure(int16_t r[256], uint8_t *msg){
    for(i=0;i<16;i++) {                // outer loop: every byte of msg
        for(j=0;j<8;j++) {            // inner loop: every bit in byte
            if ((msg[i] >> j) & 0x1)  // branch on j-th msg bit
                r[8*i+j] = CONSTANT;
            else
                r[8*i+j] = 0;
        }
    }
}
```

## Side-note: Why you want to detect vulnerabilities at the binary level (3/4)

Expanding a string into an array of integers, the **right** way

```
void expand_secure(int16_t r[256], uint8_t *msg){
    for(i=0;i<16;i++) {
        for(j=0;j<8;j++) {
            mask = -(int16_t)((msg[i] >> j) & 0x1);
            r[8*i+j] = mask & CONSTANT;           // no branch
        }
    }
}
```

## Side-note: Why you want to detect vulnerabilities at the binary level (4/4)

Now, what does the compiler do with your code?

```
expand_insecure:    // x86 assembly
    xor     eax, eax
.outer:
    xor     ecx, ecx
.inner:
    movzx   r8d, byte ptr [rsi + rax]
    xor     edx, edx
    bt      r8d, ecx    // LSB test on (m[i] >> j)
    jae     .skip       // unsafe branch
    mov     edx, 1665   // load of CONSTANT (may be skipped)
.skip:
    mov     word ptr [rdi + 2*rcx], dx
    inc     rcx
    cmp     rcx, 8
    jne     .inner      // safe branch: inner loop
    inc     rax
    add     rdi, 16
    cmp     rax, 32
    jne     .outer      // safe branch: outer loop
    ret
```

## Side-note: Why you want to detect vulnerabilities at the binary level (4/4)

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    [...]
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    [...]
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    movzx   r8d, byte ptr [rsi + rax]
    xor     edx, edx
    bt      r8d, ecx
    jae     .skip       // still here :(
    mov     edx, 1665
.skip:
    [...]
    ret
```

## Side-note: Why you want to detect vulnerabilities at the binary level (4/4)

Now, what does the compiler do with your code? Yes, it ✨ optimizes it ✨

```
expand_insecure: // x86 assembly
    xor     eax, eax
.outer:
    xor     ecx, ecx
.inner:
    movzx   r8d, byte ptr [rsi + rax]
    xor     edx, edx
    bt      r8d, ecx // LSB test on (m[i] >> j)
    jae     .skip    // unsafe branch
    mov     edx, 1665 // load of CONSTANT (may be skipped)
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    inc     rax
    add     rdi, 16
    cmp     rax, 32
    jne     .outer   // safe branch: outer loop
    ret
```

```
expand_secure: // x86 assembly
    [...]
.outer:
    [...]
.inner:
    movzx   r8d, byte ptr [rsi + rax]
    xor     edx, edx
    bt      r8d, ecx
    jae     .skip    // still here :(
    mov     edx, 1665
.skip:
    [...]
    ret
```



# Benchmark: cryptographic operations

Unified benchmark representative of cryptographic operations:

- **5 tools**: Binsec/Rel, Abacus, ctgrind, duedect, Microwalk-CI
- **25 benchmarks** from **3 libraries** (OpenSSL, MbedTLS, BearSSL)
- cryptographic primitives: symmetric, AEAD schemes, asymmetric

---

L. Daniel, S. Bardin, and T. Rezk. "Binsec/Rel: Efficient Relational Symbolic Execution for Constant-Time at Binary-Level". In: *S&P*. 2020.

Q. Bao et al. "Abacus: Precise Side-Channel Analysis". In: *ICSE*. 2021.

<https://github.com/agl/ctgrind>

O. Reparaz, J. Balasch, and I. Verbauwhede. "Dude, is my code constant time?" In: *DATE*. 2017.

J. Wichelmann et al. "Microwalk-CI: Practical Side-Channel Analysis for JavaScript Applications". In: *CCS*. 2022.

## Benchmark results: cryptographic operations (selection)

	Binsec/Rel2 #V	Abacus #V	ctgrind #V	Microwalk #V
AES-CBC-bearssl (T)	36	36	36	36
AES-CBC-bearssl (BS)	0	0	0	0
AES-GCM-openssl (EVP)	0	0	70	8
RSA-bearssl (OAEP)	2 (🕒)	💣*	87	0
RSA-openssl (PKCS)	1 (🕒)	0	321	46
RSA-openssl (OAEP)	1 (🕒)	💣*	546	61

- timeout limit (🕒): 1 hour
- tools generally agree on symmetric crypto, but disagree on asymmetric crypto
- takeaway: support for vector instructions is essential

## Benchmark: recent vulnerabilities

Replication of published vulnerabilities:

- 7 vulnerable functions from 3 publications
- both the **function itself** and **its context** are targeted
- total: 11 additional benchmarks

## Benchmark results: recent vulnerabilities (selection)

	Binsec/Rel2		Abacus		ctgrind		Microwalk	
	V	T(s)	V	T(s)	V	T(s)	V	T(s)
RSA valid. (MbedTLS)				490.01	✓	0.40	✓	278.94
GCD				37.74		0.21	✓	22.96
modular inversion				242.10	✓	0.24	✓	141.82
RSA keygen (OpenSSL)		0.17		8.66		6.36	✓	842.02
GCD	✓				✓	0.19	✓	3.61
modular inversion					✓	0.21	✓	5.96

- some vulnerabilities are missed because of **implicit flows**
- most tools do not support tainting **internal secrets**

# A Systematic Evaluation of Automated Tools for Side-Channel Vulnerabilities Detection in Cryptographic Libraries

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## Abstract

To protect cryptographic implementations from side-channel vulnerabilities, developers must adopt constant-time programming practices. As these can be error-prone, many side-channel detection tools have been proposed. Despite this, such vulnerabilities are still manually found in cryptographic libraries. While a recent paper by Jancar et al. shows that developers rarely perform side-channel detection, it is unclear if existing detection tools could have found these vulnerabilities in the first place.

To answer this question we surveyed the literature to build a classification of 34 side-channel detection frameworks. The classification we offer compares multiple criteria, including the methods used, the scalability of the analysis or the threat model considered.

## 1 Introduction

Implementing cryptographic algorithms is an arduous task. Beyond functional correctness, the developers must also ensure that their code does not leak potentially secret information through side channels. Since Paul Kocher's seminal work [82], the research community has combed through software and hardware to find vectors allowing for side-channel attacks, from execution time to electromagnetic emissions. The unifying principle behind this class of attacks is that they do not exploit the algorithm *specification* but rather *physical characteristics* of its execution. Among the aforementioned attack vectors, the processor microarchitecture is of particular interest, as it is a shared resource between multiple programs. By observing the target execution through microarchitec-

## Perspectives & Conclusion

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Side-channel free software, are we there yet?

Nope!

# Beyond constant time

Other microarchitectural vulnerabilities:

- transient execution, e.g., Spectre, LVI
- data memory-dependent prefetchers, e.g., GoFetch
- dynamic voltage and frequency scaling (DVFS), e.g., Hertzbleed

→ code that is "constant-time" (and considered secure until recently) can be vulnerable too!



# Conclusions

- first paper by Kocher in 1996: almost 30 years of research in this area

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- first paper by Kocher in 1996: almost 30 years of research in this area
  - domain still in expansion: increasing number of papers published since 2015
  - micro-architectural attacks require a:
    - low-level understanding of hardware → micro-architecture, reverse-engineering
    - low-level understanding of software → program analysis, compilation, cryptography...
- work across all abstraction layers!

# Thank you!

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# Side-channel-free software, are we there yet?

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# Recommendations

**#1** Support for vector instructions

**#2** Support for indirect flows

**#3** Support for internally generated secrets (e.g. key generation)

**#4** Promote usage of a standardized benchmark

**#5** Improve usability for static tools (e.g. core-dump initialization)

**#6** Make libraries more static analysis friendly